

Computer Programming Club

In a world where technology touches every aspect of our lives, it is crucial that our children understand how it works. To accomplish this objective, there is an exciting lunch time **Computer Programming** club running at the school.

The aim of the club is to provide students with exposure to the fundamentals of computer science concepts. Run by external consultant from Digimaker, this program will:

- · Build games, animations, stories utilizing pupil's creative thinking
- Develop logical thinking and problem-solving skills
- · Express ideas & boost confidence working in a collaborative environment
- · Enable the grasp of computational thinking which combines math and logic

For details on the course, visit http://www.digimaker.com.au/courses/

The club will run for 8 to 10 weeks each term (depending on the length of the term) and is charged on a per-term basis. Students work on school laptop during the session.

Program for Term 4 is as follows:

Term 4: Every Monday, 09th Oct to 18th Dec (10 weeks - 6th Nov is curriculum day)

Time: 1:45pm - 2:30pm

Room: Multimedia Space

Grades: 2 to 6 **Fee**: \$150

If you are interested in your child being considered for the programming club, please fill in the form at the bottom of this letter and **return it to Office by Wednesday 13th Sep 2017**. Once we have all the forms we will contact Digimaker, who will then provide further details to parents.

Please do not send payment with this form

I want to enrol my child (full name) for the course in Term 4, 2017.

Class: Parent:

Contact No.: *Email Id:

Date: Signed:

^{*}Primary mode of communication between Digimaker & Parents